

Cameron Woodard

Storyboard Revisionist

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EXPERIENCE

Wild Canary Animation

Storyboard Revisionist, "Star Wars: Young Jedi Adventures"

FEBRUARY 2022 - APRIL 2022

- Communicated with directors to address questions and notes regarding storyboard revisions with an eye to the scope and schedule of the show
- Responsibilities included addressing hook-ups, backgrounds, clean-ups, scratch dialogue, and pose outs, as well as keeping characters and designs on model and to proportion
- Worked with CG props and sets in programs like Blender and Maya

Production Assistant, "Disney Junior's Ariel"

APRIL 2022 - PRESENT

Production Assistant, "Mira, Royal Detective"

JUNE 2018 - JANUARY 2022

- Helped ship 50 episodes by tracking assets, shots, and dialogue through software such as Shotgrid and Syncsketch
- Provided technical assistance in Photoshop, Storyboard Pro, and Flow to production and creative staff, including the creation of instruction documents and tutorials
- Scheduled, recorded and edited scratch dialogue radioplays of episode scripts for directors and board artists to reference
- Responsibilities included attending board review meetings and taking notes, preparing design materials, receiving asset shipments from studios overseas,

PERSONAL PROJECTS

Occult Crime Police— Murder Mystery Video Game

- Developed original story and characters into ongoing mystery story released as a series of chapters
- Responsible for all content besides music, including 80k words of dialogue, over 100 unique animations, prop and set design, and all programming work.
- Managed creation of game soundtrack from initial concept to complete compositions.

Caught Dead Handed— Comedy Heist Webcomic

- Currently writing and illustrating a comedy heist comic about a skeleton orchestrating a series of supernatural heists to steal back all his old stuff.

SKILLS

- Toon Boom Storyboard Pro and Harmony
- Flow Production Software and Syncsketch
- Blender and Maya
- Google Workspace
- Microsoft Office Suite
- Adobe Creative Suite
- 7 Years Animation Industry Experience
- Team-Oriented
- Problem Solving
- Flexible

INTERESTS

- Working on my own personal projects
- Detective Stories
- Halloween Kitsch
- Video Games With A Parry Button Or Air Juggle
- Tabletop Role-Playing Games

EDUCATION

Loyola Marymount University
B.A. Animation, Minor Screenwriting

AUGUST 2014 - MAY 2018